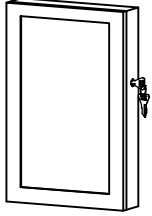


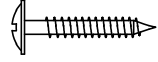
Ax1



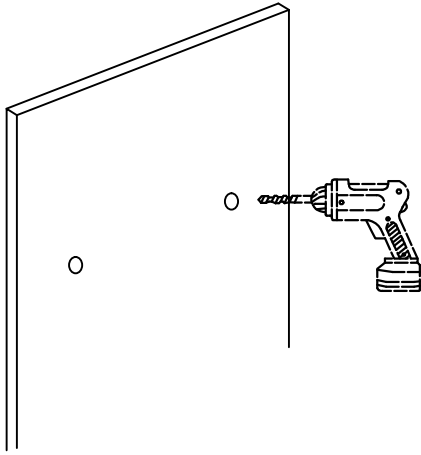
Bx2



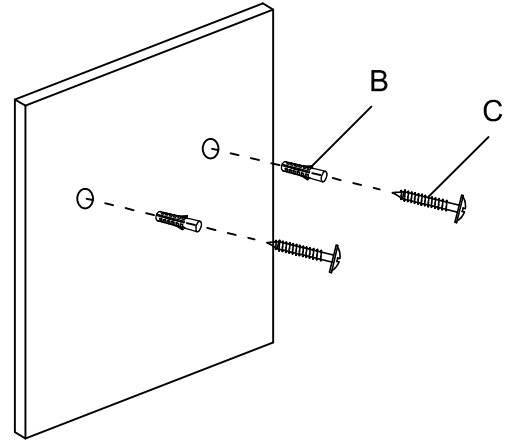
Cx2



①



②



③

