Assembly Instruction for use with Desktops 40'' and larger



### Caution



Keep children and pets away from the electric height-adjustable desk during the operation. Unplug the power cord during a thunderstorm or if you do not intend to use the desk for a long time.



Make sure desktop not touching the wall.



Ensure no obstacles in the desk's path and no object above and 20" under the desk.



Working environment temperature 0-40°C, keep products away from corrosive gas, liquid and dusty objects.



It is strictly forbidden to disassemble the products privately to avoid that the failure of the products or the damage to the human body caused by electronic products, etc.



Although the product with anti-collision function, in order to avoid any pinching, please ensures that hands or other parts of your body are in a safe position during the operation. Anti-collision is not enabled during all resets.

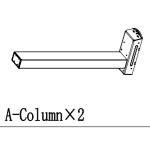


Please read the following instructions carefully before start using the highadjustable desk. The company does not bear any warranty or liability for damage and human injury caused by any abnormal operation.



It is necessary to reset manually after the initial installation or power off.

## Parts List









B-Long beam×1

C-Short beam-L×1

D-Short beam- $R \times 1$ 









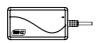
E-Shrut × 2

 $F\text{-Foot} \times 2$ 

G-Connection board×n

H-Control box × 1







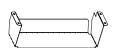


I-Handset × 1

J-Adapter×1

K-M5 Allen Key×1

L-Cable clip×5









M-Bracket×1

 $N-Hook \times 2$ 

 $0-M6\times15$  screw $\times16$ 

P-ST4×12 screw×7



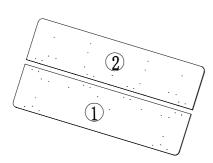




Q-ST4.8×15 screw×n

 $R-M4.8\times19$  screw×4

S-Wooden pin×n



T-Table board 1/2

### **Tools Needed (Not Included)**

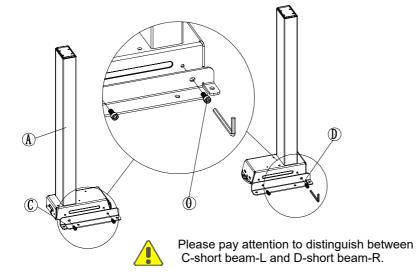


Electric Drill

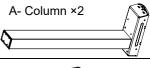
Phillips Screwdriver



Step 1



### Checklist





C- Short beam-L ×1



D- Short beam-R ×1

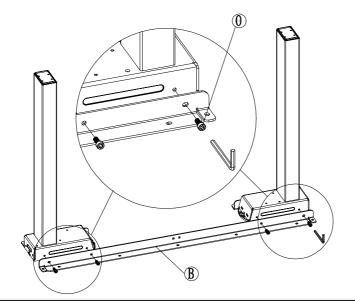




M5

O - M6×15 Screw ×4

Step 2



### Checklist



B- Long beam ×1

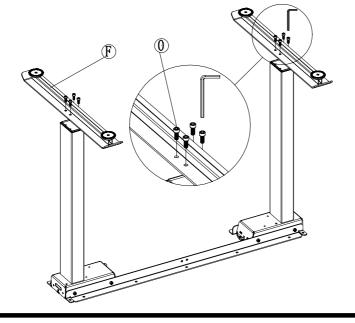




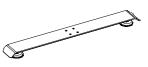
M5

O - M6×15 Screw ×4

Step 3



## Checklist



F - Foot ×2



O - M6×15 Screw ×8

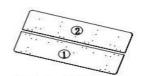


М5

### Step 4



Please make sure the size of the tabletop matches the number of wooden pins



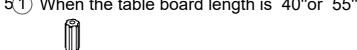
Checklist

T - Table board 1/2

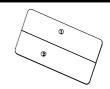


- S Wooden pin x3 ( 40" ) ×4 (48")
  - - ×5 (55")
    - ×5 (63")

Step 5(1) When the table board length is 40"or 55"







T - Table board 1/2



G - Connecting board x2

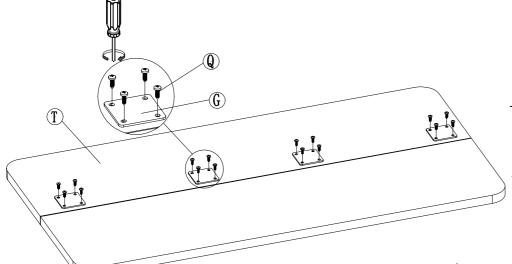


Q - ST4.8×15 Screw x8

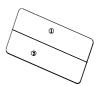


Avoid excessive tightening screws

### (2) When the table board length is 48" or 63"



### Checklist



T - Table board 1/2



G - Connecting board x4



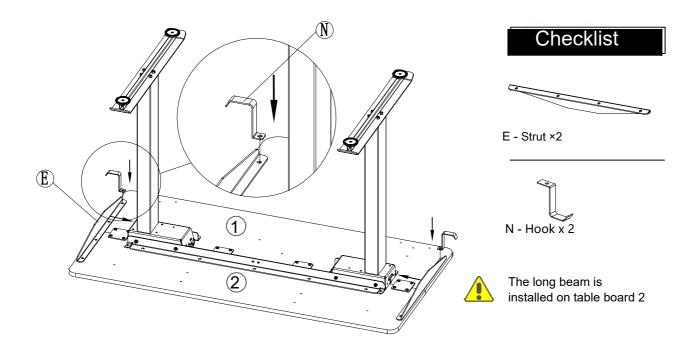
Q - ST4.8×15 Screw x16

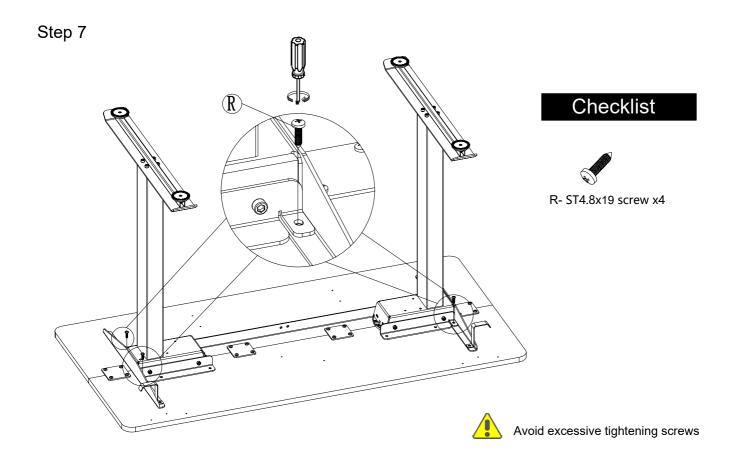


Avoid excessive tightening screws



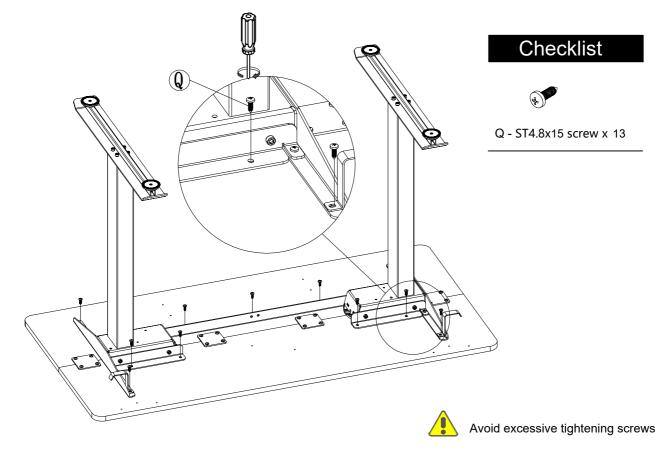
Step 6



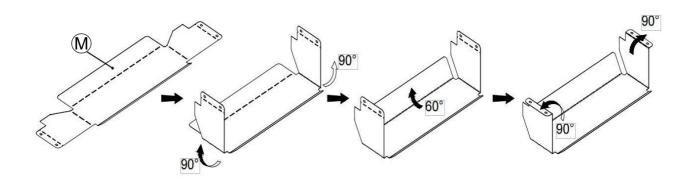




Step 8

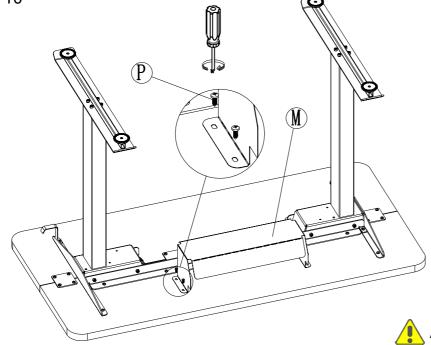


Step 9

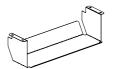




Step 10



### Checklist

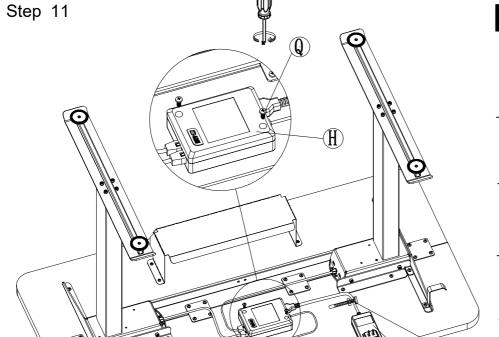


M - Bracket ×1



P - ST4x12 screw x 4

Avoid excessive tightening screws



### Checklist



H - Control box ×1



J -Adapter ×1



I -Handset ×1



Q - ST4.8x15 screw x 2



P - ST4x12 screw x3



L - Cable clip x 5



Avoid excessive tightening screws

### **USER OPERATION INSTRUCTION**



Read this instructions before operation

### Digital Handset Operation

### 1. Picture



#### 2. Initialization procedure

Step	Operation	Motion
1	Press and hold ▲&▼simultaneously	Legs begin to move down at a half speed of normal operation
	more than 6 seconds	
2	Keep pressing ▲&▼	Legs move down to the lowest position and rebound 2-5 mm, then stop
3	Release ▲&▼ together	Initialization is completed



The initialization procedure must be completed before the first running after table is installed or parts replaced

#### 3. Move up and down

Step	Operation	Motion
1	Press and hold ▲	Legs move up
2	Release A	Legs stop
3	Press and hold ▼	Legs move down
4	Release ▼	Legs stop

#### 4.Set memory positions

Step	Operation	Motion	
1	Press and hold $\blacktriangle$ or $\blacktriangledown$ , then release	Run the legs to the position you want the table surface to be	
2	Click button S, then click button 1 or 2 or 3	Position 1 or 2 or 3 is saved	
	within next 6 seconds		

#### 5. Move to the memorized positions

Step	Operation	Motion
1	Press and hold the button 1 or 2 or 3	Legs return to the corresponding position saved

#### 6. Toggle the display unit format

Step	Operation	Motion
1	Press and hold button S, then press and hold	The height information will be changed between centimeters and inches
	▼, keep about 6 seconds	
2	Release the buttons	completed



In inch format, the minimum height variation as the legs move up or down is 0.5 inches, while in centimeter format is 1 centimeter

#### 7. Verify the display switch data to table height

Step	Operation Motion		
1	Set the table at any height, recommended at	Measure the table actual height and write down the number in inches or in	
	the bottom position	centimeters	
2	Press and hold button S, then press and hold	The first number is flashing on the screen	
	▲, keep about 6 seconds		
3	Release the buttons, then click $\triangle$ or $\nabla$ to	The first number is being increased or decreased to the first number you	
	change the first number	measured	
4	Click button S	The second number is flashing on the screen	
5	Click ▲or▼ to change the number	The second number is being increased or decreased to the second number you	
		measured	
6	Click button S	The third number is flashing on the screen	
7	Click ▲or▼ to change the number	The third number is being increased or decreased to the third number you	
		measured	
8	Click button S	Completed	



Check the switch display format in inches or in centimeters and toggle to the unit you like and match to the actual measurement. In inch format, the minimum adjustable height is 0.5 inches, while in centimeter format is 1 centimeter.

#### 8. Lock the bottom stroke limit

Step	Operation	Motion
1	Press and hold ▲or▼, then release	Run the legs to the position you want the table surface to be
2	Press and hold button S, then press and hold 1,	Letter "L" is indicated on the screen. That means the position is locked at the
	keep about 6 seconds	lowest position that the table can be moved to
3	Release the buttons	Completed



- 1.Legs aren't able to run below the locked position
- 2.Memory position(s) are/is below the locked position will lost even after the table is unlocked, you need to follow SET MEMORY POSITIONS again to reset these memory positions
- 3.Initialize switch will not unlock the top limit.

### 9.Lock the top stroke limit

Step	Operation	Motion	
1	Press and hold ▲or▼, then release	Run the legs to the position you want the table surface to be	
2	Press and hold button S, then press and hold 3,	Letter "L" is indicated on the screen. That means the position is locked at the	
	keep about 6 seconds	highest position that the table can be moved to	
3	Release the buttons	Completed	



- 1.Legs aren't able to run below the locked position
- 2.Memory position(s) are/is below the locked position will lost even after the table is unlocked, you need to follow SET MEMORY POSITIONS again to reset these memory positions
- $3. Initialize \ switch \ will \ not \ unlock \ the \ top \ limit.$

#### 10. Unlock the stroke

Step	Operation	Motion
1	Press and hold button S, then press and hold 2, keep	Letter "C" is indicated on the screen. That means the table's unlocked and can be moved
	about 6 seconds	in full range
2	Release the buttons	Completed

#### 11.Exception code

Exception	Abnormal reason	Decision criteria	Troubleshooting and solution
E01	The Column of	Disconnect barrier between	1. Loosen the connection between the column and the control box. Check the
	failure	column and control box	connection line to ensure reliable connection
			2. The column internal components are damaged, and the column needs to be
			replaced
			3. Try to run the column, and if E01 disappears, troubleshoot
E02	A work schedule	It ran continuously for more	After 18 minutes, try to run the table push and the fault code disappears
	function that	than 2 minutes	
	triggers mandatory		
	rest		
E04	Initialization	1. Initialize interrupt	After the initialization process is interrupted, it needs to be reinitialized.
	anomaly	2. Tilt the table	When initialization is complete, the fault code disappears
E05	The key card to	The hand button is held by	1. The key of the handset is stuck. Check whether the key state is normal
	death	the card for 30 seconds	2. Change the handset
E06	Communication	The communication data of	1. The connection between the handset and the control box is broken. Check whether
	interruption	the control box cannot be	the connection between the handset and the control box is reliable
		received by the handset for 5	2. Check whether the control box is normal
		seconds	