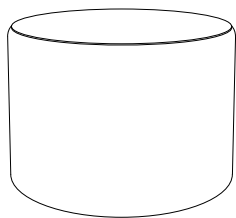
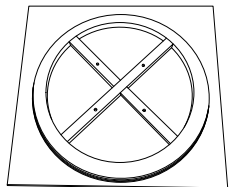


Ax1



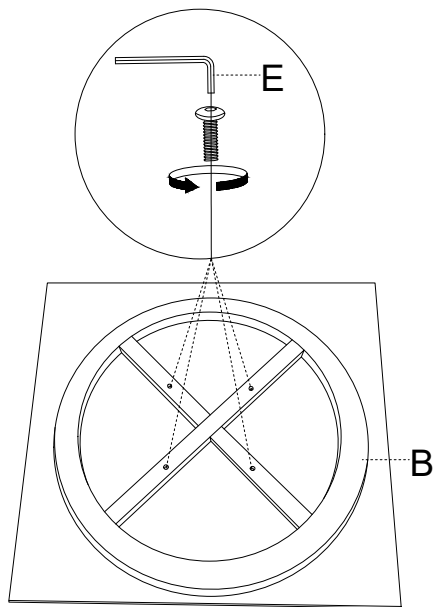
Bx1



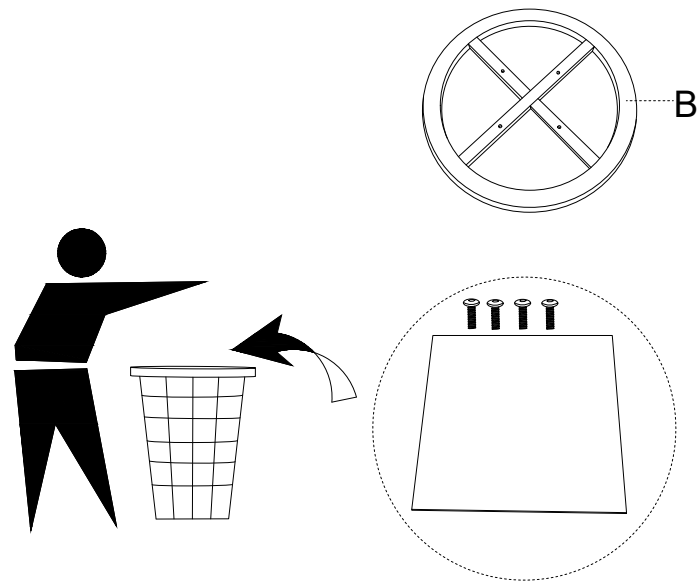
Cx1



①



②



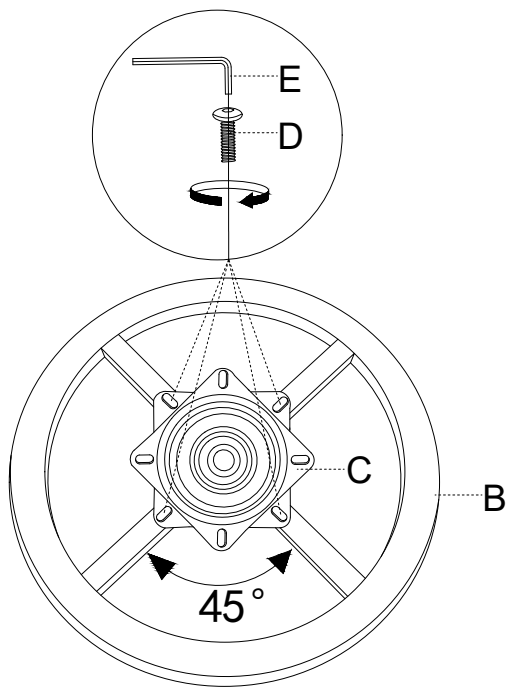
Dx8



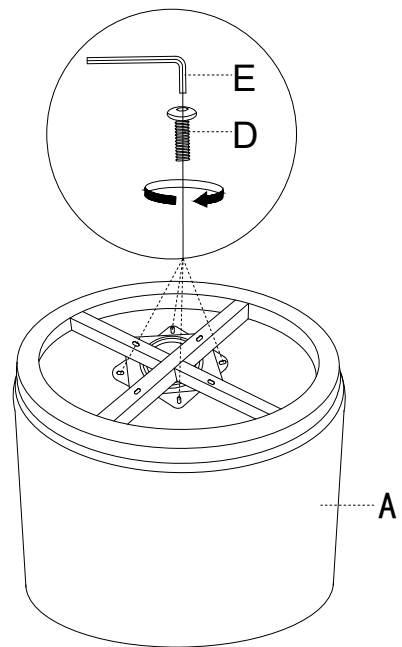
Ex1



③



④



5

