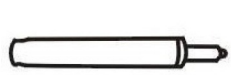


# ASSEMBLING INSTRUCTION



Ax1



Bx1

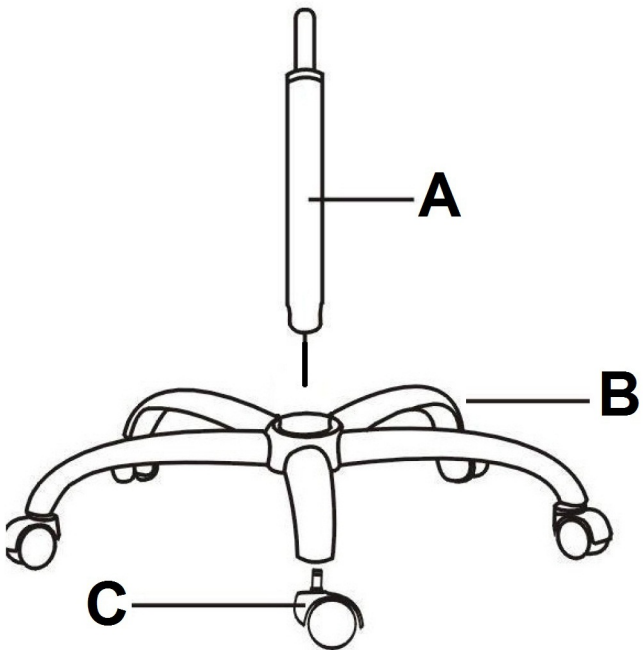


Cx5

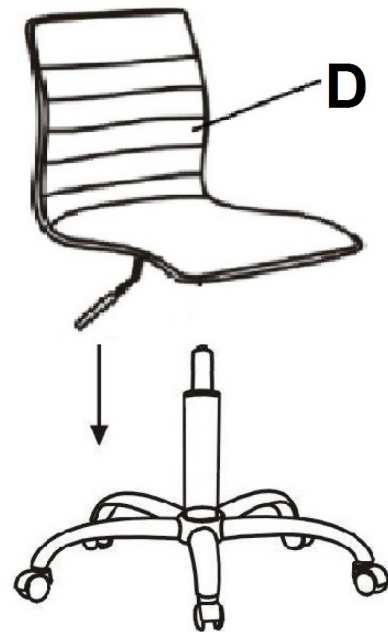


Dx1

1



2



3

