

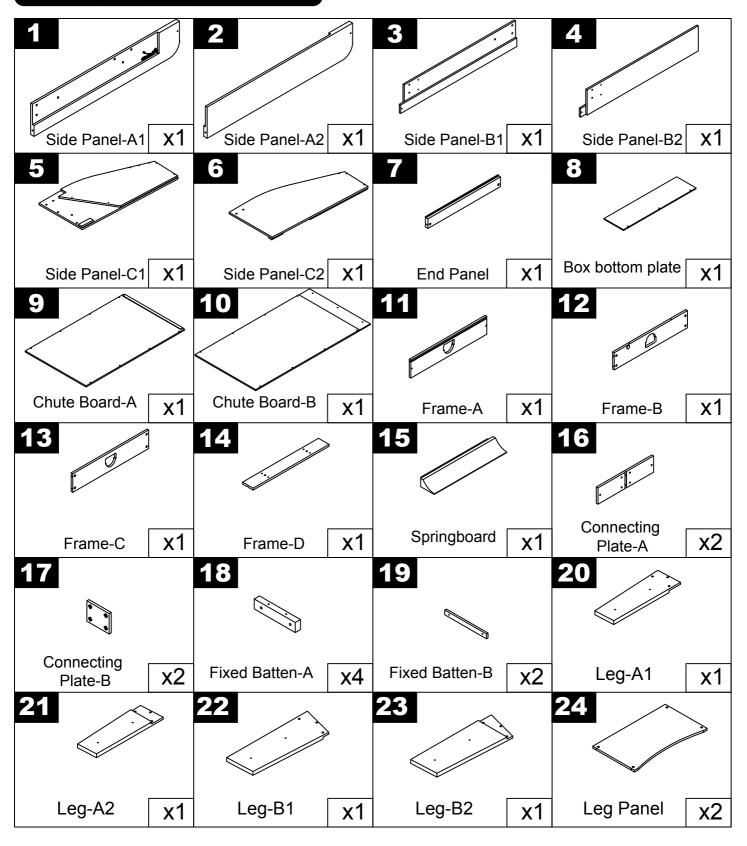
Missing parts, damages, and any other problems, please contact us via email.



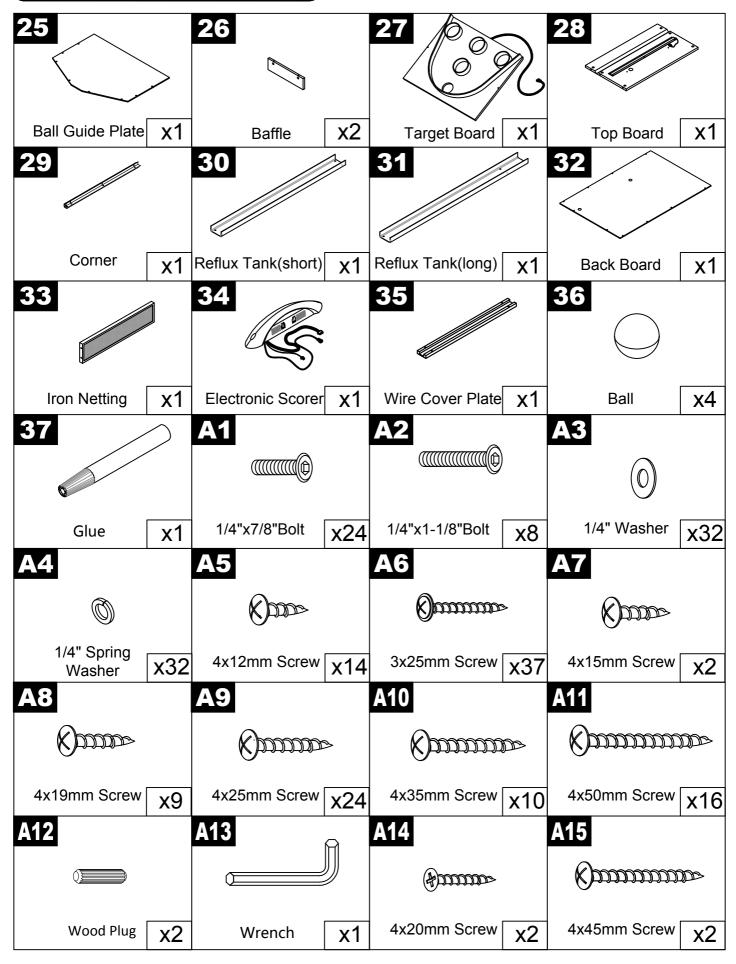
raykeepgoods@outlook.com

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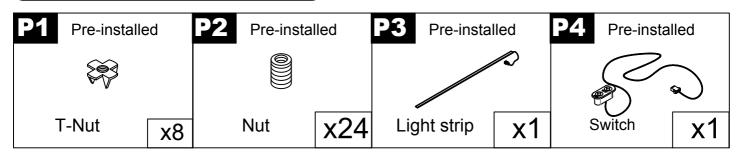
GT23015 PARTS LIST



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ASSEMBLY INSTRUCTIONS:

- 1. Find a clean, level place to begin the assembly of your Table. The table will be assembled upside down and then turned over on its legs once the assembly completed.
- 2. Remove all the parts from the box and verify that you have all of the listed parts as shown on the parts list Carefully cut or tear the four corners of the box so that the bottom of the box can be used as your work surface.

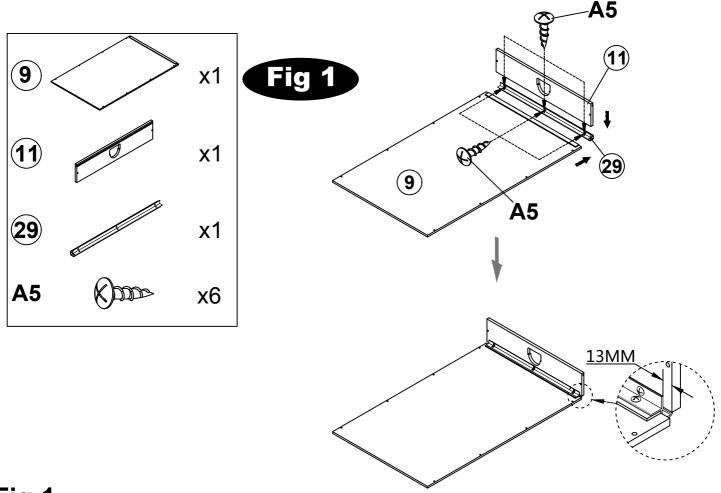
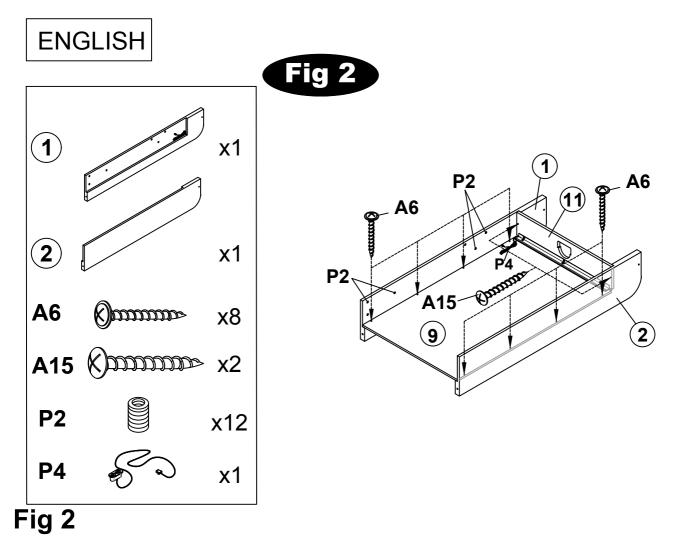
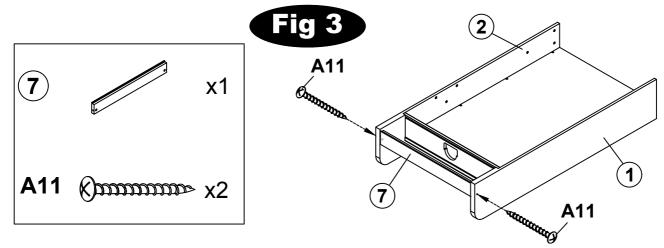


Fig 1

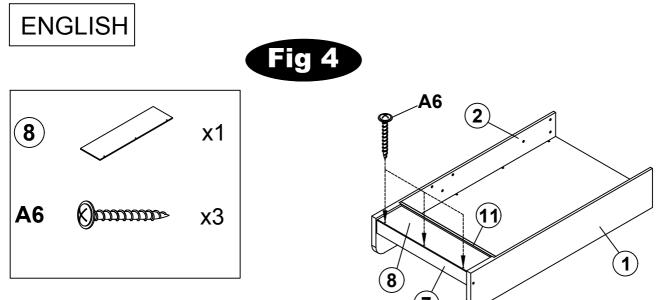
3. Attach the Corner(#29) to the Frame-A(#11) and the Chute Board-A(#9) using six Screws (A5) as shown FIG.1.



- 4. Attach the Chute Board-A(#9) to the Side Panels-A(#1 & #2) using eight Screws(A6) as shown FIG.2.
- 5. Attach the Frame-A(#11) to the Side Panels-A(#1 & #2) using two Screws(A15). Then pull up the switch wire above side panel A(1) from the gap, as shown in FIG 2.



6. Attach the End Panel(#7) to the Side Panels A (#1 & #2) using two Screws(A11) as shown FIG.3.



7. Insert the Box bottom plate(#8) into the groove of Frame-A(#11), then attach the Box bottom plate(#8) to the End Panel(#7) using three Screws(A6).as shown FIG.4.

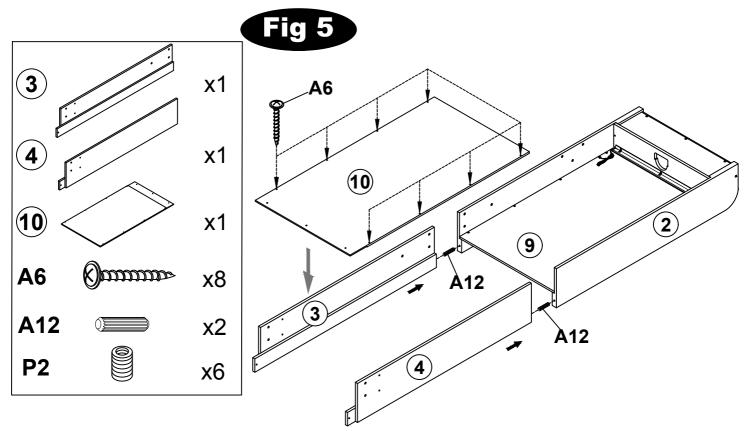
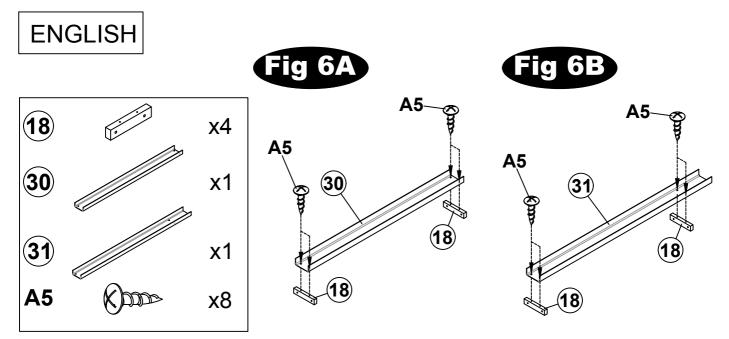


Fig 5

- 8. The Side Panels-A (#1 & #2) and Side Panels-B (#3 & #4) are connected by Wood Plug(A12) as shown FIG.5.
- 9. Attach the Chute Board-B(#10) to the Side Panels-B(#3 & #4) using eight Screws(A6) as shown FIG.5.



- 10. Attach Fixed Batten-A(#18) to the Reflux Tank(#30) using two Screws(A5) per Fixed Batten-A(#18) as shown FIG.6A.
- 11. Attach Fixed Batten-A(#18) to the Reflux Tank(#31) using two Screws(A5) per Fixed Batten-A(#18)as shown FIG.6B.

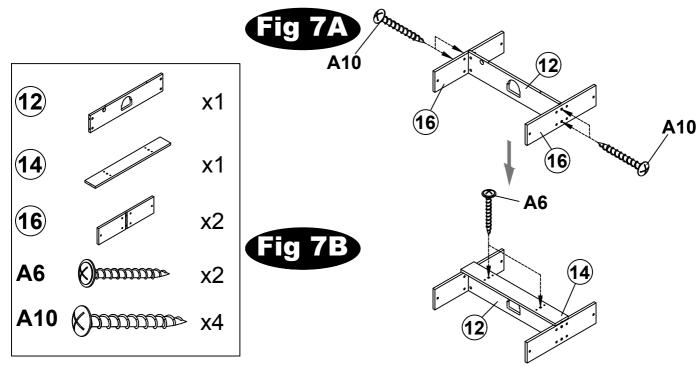
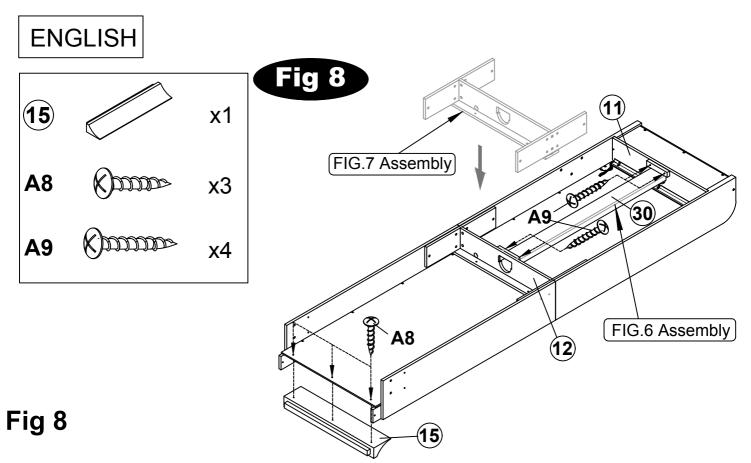


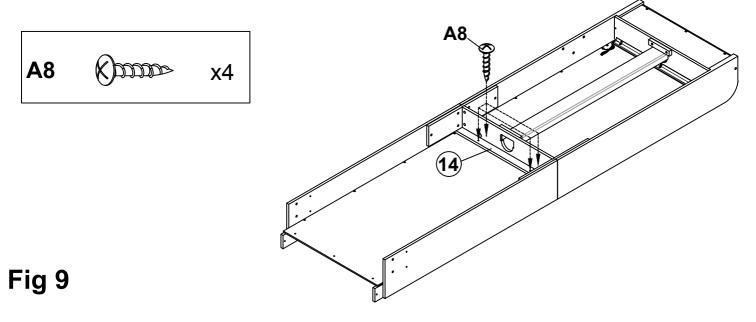
Fig 7

- 12. Attach the Connecting Plate-A(#16) to the Frame-B(#12) using four Screws(A10) as shown FIG.7A.
- 13. Attach the Frame-D(#14) to the Frame B(#12) using two Screws(A6)as shown FIG.7B.

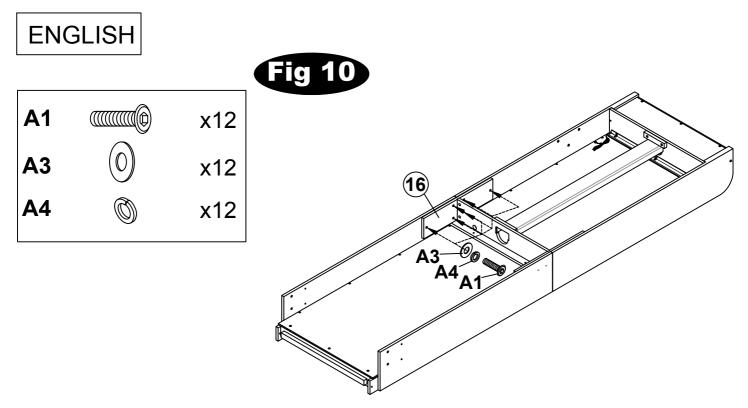


- 14. Attach the Reflux Tank(#30) to the Frame (#11 & #12) using four Screws(A9) as shown FIG.8.
- 15. Attach the Springboard(#15) to the Chute Board-B(#10) using three Screws(A8)as shown FIG.8.

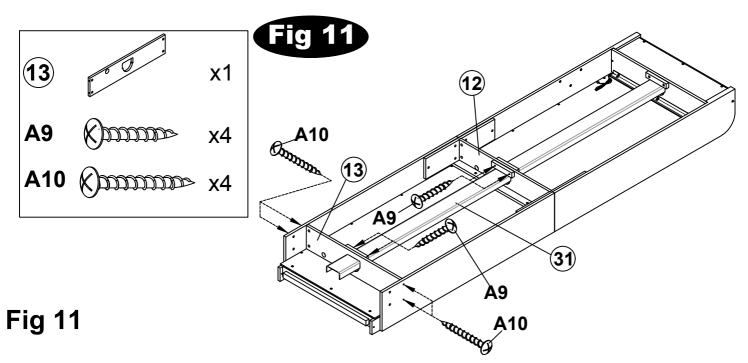




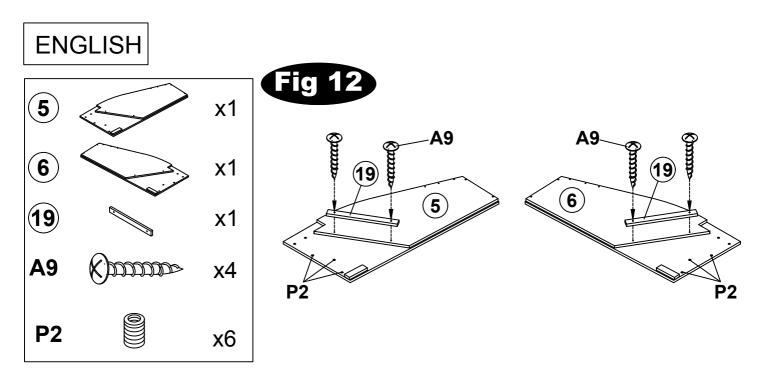
16. Attach the Frame D(#14) to the Chute Board using four Screws(A8) as shown FIG.9.



17. Attach the Connecting Plate-A(#16) to the Side Panels using twelve Bolts(A1) ,twelve Spring Washers(A4) and twelve Washer(A3) .See FIG.10.



- 18. Attach the Reflux Tank(#31) to the Frame (#12 & #13) using four Screws(A9) as shown FIG.11.
- 19. Attach the Frame-C(#13) to the Side Panels using four Screws(A10)as shown FIG.11.



20. Attach the Fixed Batten-B(#19) to the Side Panel-C(#5 & #6) using four Screws(A9) as shown FIG.12.

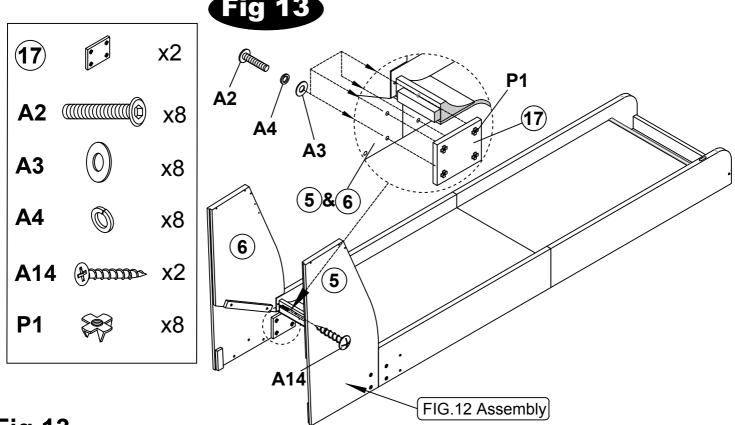
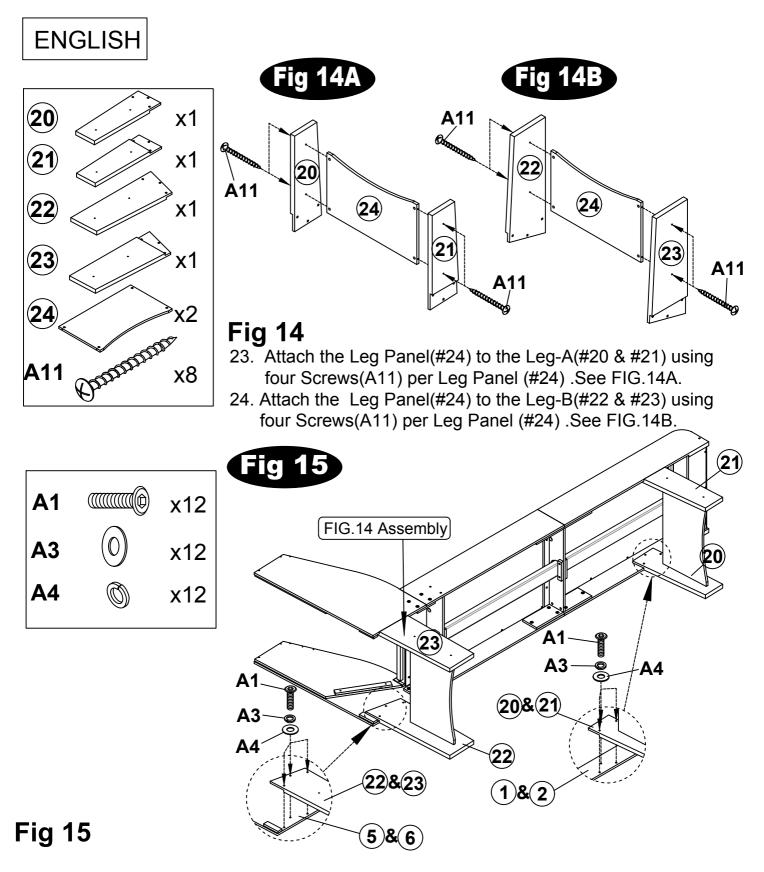
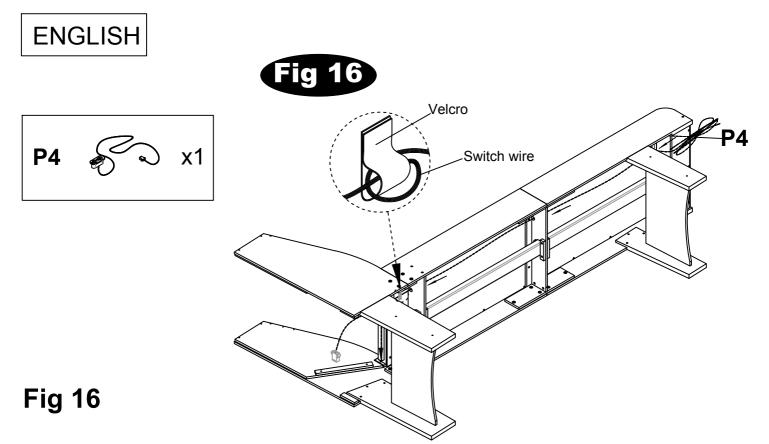


Fig 13

- 21. Attach the Connecting Plate-B(#17) to the Side Panels using four Bolts(A2), four Spring Washers(A4) and four Washer(A3) per Connecting Plate-B (#17) .See FIG.13.
- 22. Attach the Side Panel-B(#3 & #4) to the Side Panel-C(#5 & #6) using a Screw(A14) per Side Panel-B(#3 & #4).

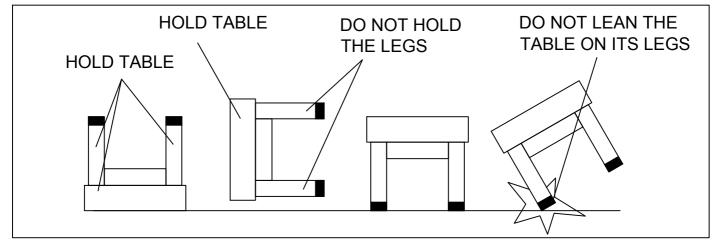


- 25. Attach the Leg-A(#20 & #21) to the Side Panels(#1 & #2) using three Bolts(A1),three Spring Washers(A4) and three Washer(A3) per Leg-A (#20 & #21) .See FIG.15.
- 26. Attach the Leg-B(#22 & #23) to the Side Panels(#5 & #6) using three Bolts(A1),three Spring Washers(A4) and three Washer(A3) per Leg-B (#22 & #23).See FIG.15.



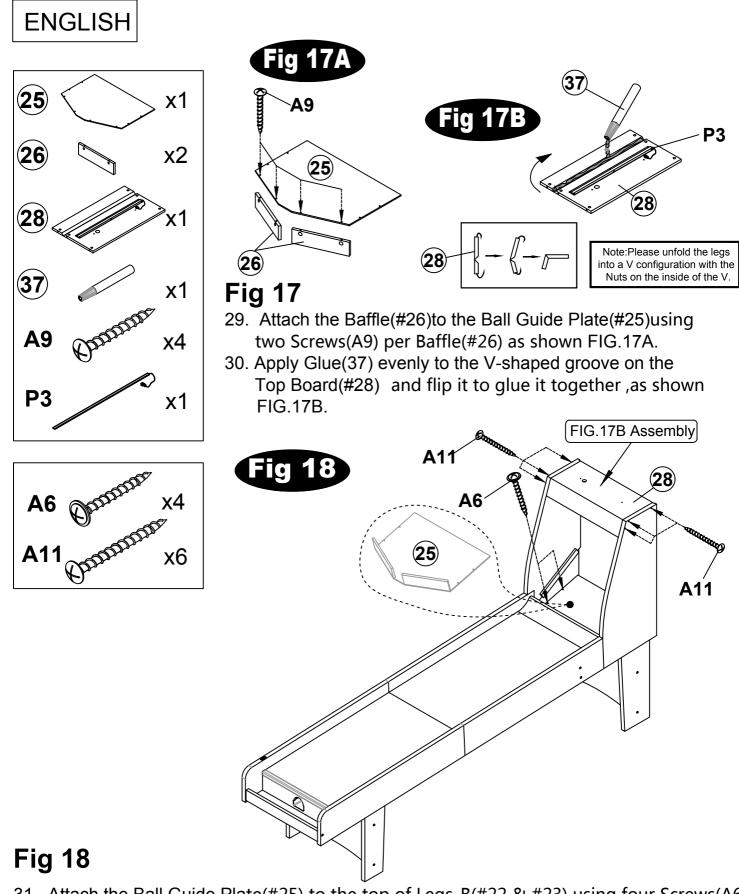
- 27. Thread the wire from the Switch (P4) through the openings of the Side Panel-A1(#1) and Frame B & C(#12 & #13), then fix the wire with Velcro as shown FIG.16.
- 28. Lift the table assembly from the floor with four adults, turn it over, and set the table on its leg in the location where you will play.

Go back and make sure that all connections are tight.

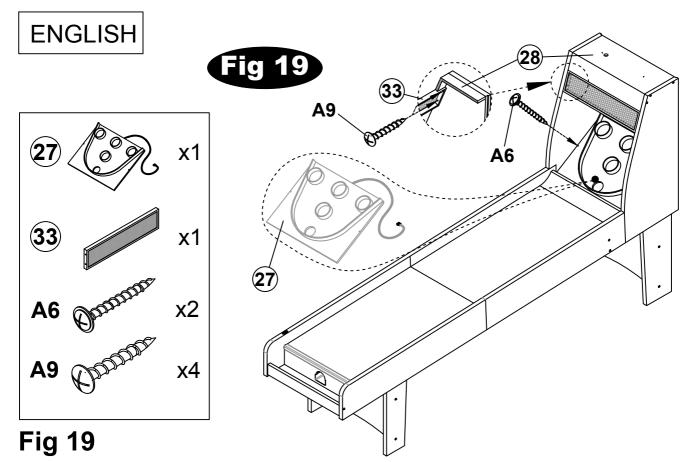


CAUTION: Two strong adults are recommended to turn the table over as shown.

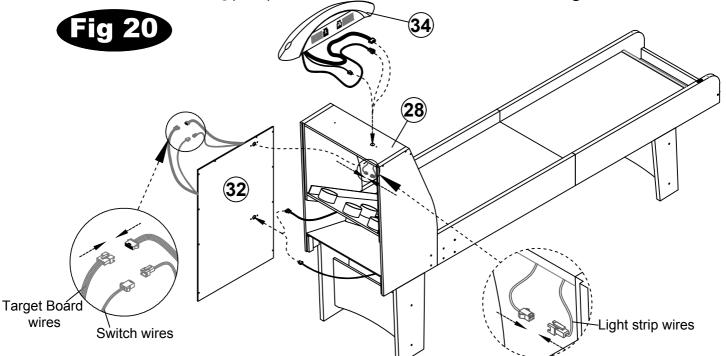
- 1. Lift the table off the ground.
- 2. Turn the table over.
- 3. Place it on all four feet at the same time on the ground.



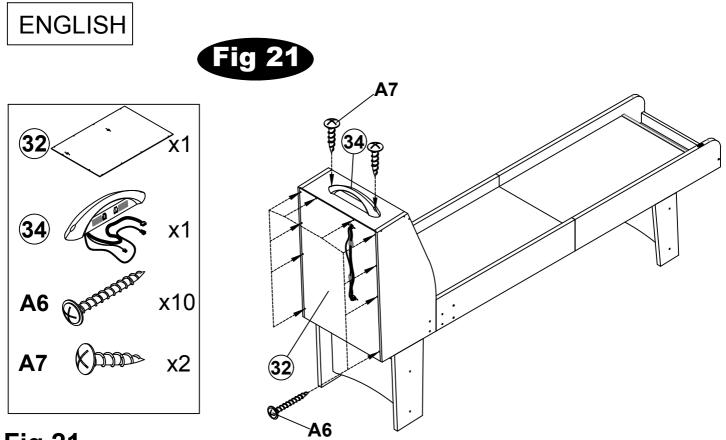
- 31. Attach the Ball Guide Plate(#25) to the top of Legs-B(#22 & #23) using four Screws(A6) as shown FIG.18.
- 32. Attach the Top Board(#28) to the Side Panels-C(#5 & #6) using six Screws(A11).



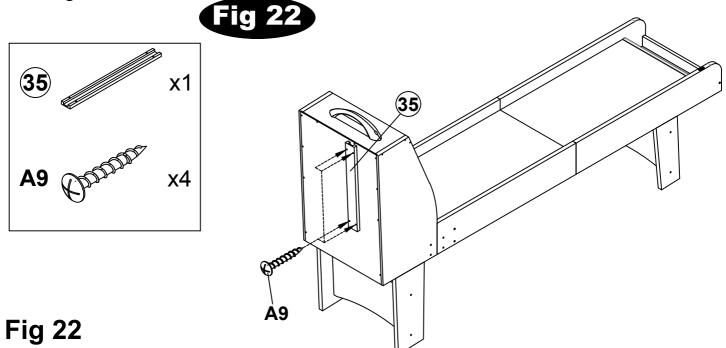
- 33. Attach the Target Board(#27) to the Side Panels-C(#5 & #6) using two Screws(A6) as shown FIG.19.
- 34. Attach the Iron Netting(#33) to the Side Panels-C(#5 & #6) using four Screws(A9).



35. Thread the terminal of the Electronic Scorer(#34) through the holes on the Top Board(#28), the light strip wiring terminals are connected to the corresponding wiring terminals of the Electronic Scorer, and the remaining wiring terminals of the Electronic Scorer pass through the holes on the Back Board(#32) and are respectively connected to the target board wiring terminals and switch wiring terminals.As shown FIG.20.



- 36. Attach the Electronic Scorer(#34) to the Top Board(#28) using two Screws(A7) as shown FIG.21.
- 37. Attach the Back Board(#32) to the Side Panels-C(#5 & #6)and the Top Board(#28) using ten Screws(A6).



38. Attach the Wire Cover Plate(#35) to the Back Board(#32) using four Screws(A9) as shown FIG.22.

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ELECTRONIC SCORER OPERATION

- Note:1. Remove the battery cover and insert 3x1.5v "AAA" Batteries into the battery box. (3x1.5v "AAA" Batteries not included).
 - 2.Please clean the battery contacts and also those of the device prior to battery installation. If the game will not be used for a long period of time, we recommend that the batteries should be removed.

HOW TO PLAY

- Press " ⁽¹⁾ / ^(*) " button, short press for startup (defaulted to SINGLE PLAYER MODE), long press for 3 seconds for shutdown. you can Press " ^(*) / ^(*) " to turn off the sound or turn on the sound.After starting up, short press " ^(*) / ^(*) " button once again to switch game mode (SINGLE PLAYER MODE or TWO PLAYERS). Press " ^(*) / ^(*) "button to start the game.
- 2.In two-player mode,Player 2 can only start the game after that Player 1's game is over.
 Note: During the game, you can Press the "
 ✓ V * key Immediate return function.Select the pattern and re-select Game mode.After the game is over,the player with higher score will win.

Scoring rules: The player scored 10 points, enter the 10-point hole. The player scored 20 points, enter the 20-point hole. The player scored 30 points, enter the 30-minute hole. The player scored 50 points, enter the 50-point hole.

Note: The game will be played automatically If the idle time exceeds 5 minutes, turn off the power . We recommend that you power off when not in use.







