

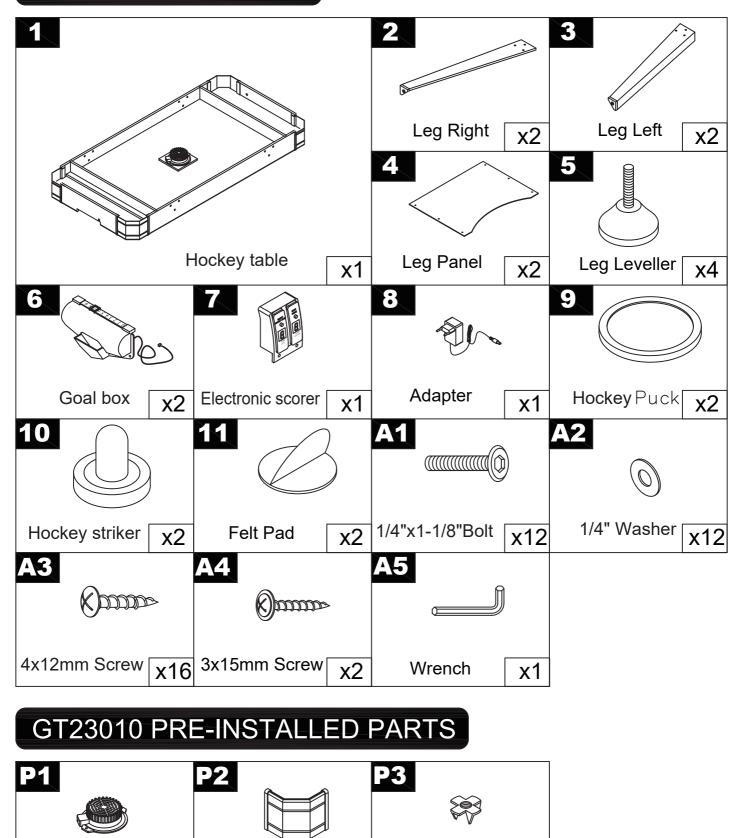
Missing parts, damages, and any other problems, please contact us via email.



raykeepgoods@outlook.com

ENGLISH

GT23010 PARTS LIST



x4

T-Nut

x16

Apron Corner

x1

Motor

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ASSEMBLY INSTRUCTIONS:

- 1. Find a clean, level place to begin the assembly of your Air Hockey Table. The table will be assembled upside down and then turned over on its legs once the assembly completed. This game table is heavy, and turning it over will require at least two strong adults.
- 2. Remove all the parts from the box and verify that you have all of the listed parts as shown on the parts list Carefully cut or tear the four corners of the box so that the bottom of the box can be used as your work surface.

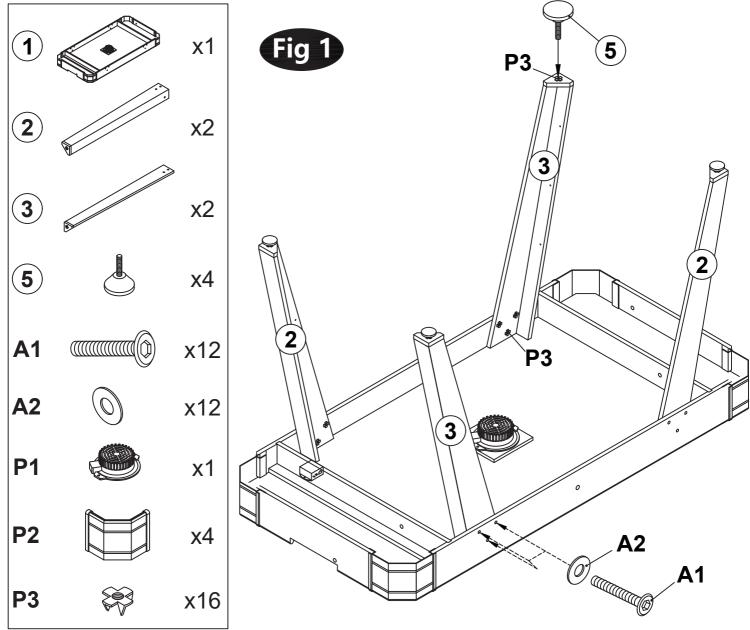
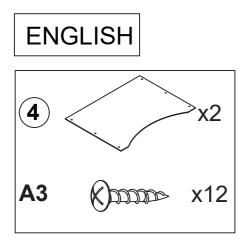


Fig 1

- Place the Mainframe (1) face down on a clean and flat surface. Attach the Right Legs (2) and Left Legs to the Mainframe using three Bolts (A1) and three Washers (A2) per Leg. See FIG. 1.
- 4. Screw the Leg Levelers (5) into the bottom of each Leg (2 & 3).



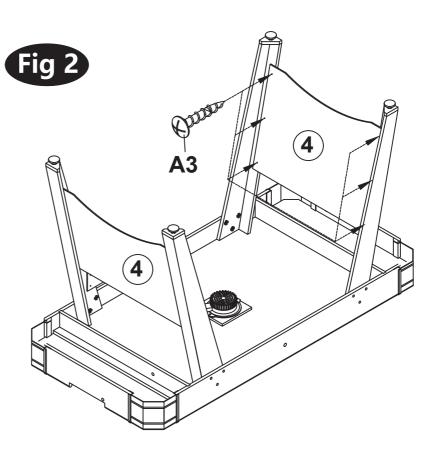
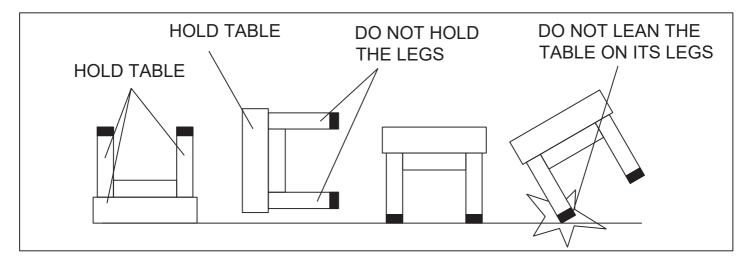


Fig 2

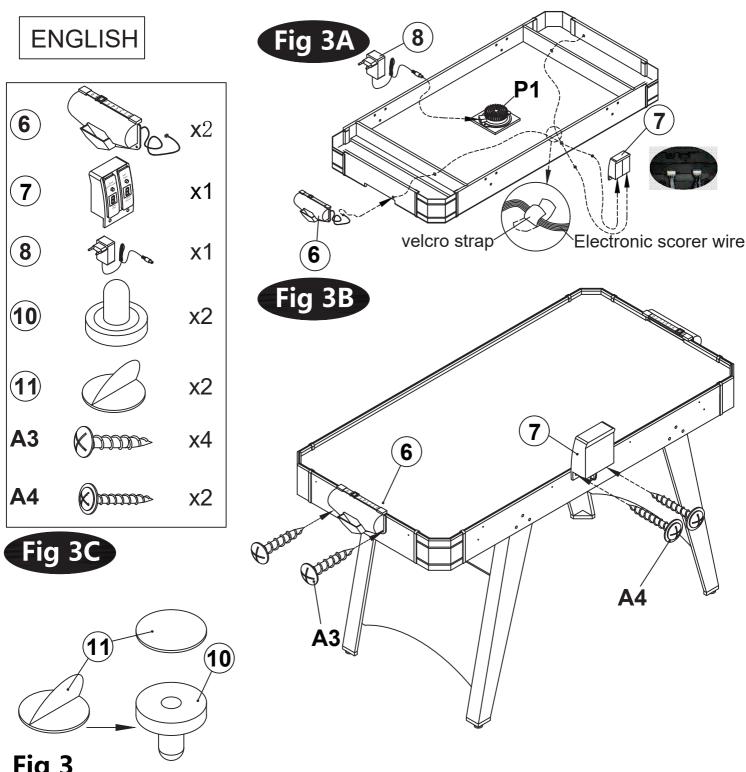
- 5. Attach the Leg End Panels (4) to the Legs (2 & 3) using six Screws (A3) per Leg End Panel.
- 6. Lift the table assembly from the floor with two adults, turn it over, and set the table on its leg in the location where you will play.

Go back and make sure that all connections are tight.



CAUTION: Two strong adults are recommended to turn the table over as shown.

- 1. Lift the table off the ground.
- 2. Turn the table over.
- 3. Place it on all four feet at the same time on the ground.



- Fig 3
- 7. Thread the wires from the Goal Boxes (6) through the openings of the end aprons and supports of the playfield to the opening of the side apron and use the Velcro Straps to fix the Scorer Wires. See FIG. 3A.
- 8. Attach the Goals Boxes (6) to each end apron using two Screws (A3) per Goal Box. See FIG. 3B.
- 9. Attach the Electronic Scorer (7) to the side apron in the pre-drilled holes using two Screws (A4). Insert the Scorer Wires into the Electronic Scorer (7). See FIG. 3A & 3B.
- 10.Tear off the backside papers of the Felt Pads (11) and stick them onto the bottom of the Pushers (10). See FIG. 3C.
- 11.Insert the Adaptor (8) into the DC Motor (P1). See FIG. 3A.

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WARNING:

- 1) Require 2 pcs "AAA" Batteries (Not included).
- 2) Do not mix old and new batteries.
- 3) Do not mix alkaline, standard (carbon zinc), or rechargeable (nickel-cadmium) batteries.

ELECTRONIC SCORER OPERATION

1. Install Batteries

Battery Box: Remove the battery cover and insert 2 "AAA" Batteries into the battery box. (2 "AAA" Batteries not included.) When HOME/VISITOR indicates "0", the game can start.

- 2. Reminding:
 - a. Batteries must be installed according to the correct polarization (+ and -) required.
 - b. Please clean the battery contacts and also those of the device prior to battery installation.
 - c. If the game will not be used for a long period of time, we recommend that the batteries should be removed.
- 3. When the "HOME" player scores a point, the "HOME" indicator will show 1 point; when the "VISITOR" player scores a point, the "VISITOR" indicator will show 1 point.
- 4. The first player to reach 10 points wins the game, and the winner's indicator will stay at 9 points and flash for several seconds.
- 5. After the game, you can press the "RESET" button to start a new game and the HOME/VISITOR will indicate "0".

Note:

- 1. You can press the "RESET" button at any time, to set the scorer back to the beginning status.
- 2. You can press "ON/OFF" at any time to turn off the scorer. Press "ON/OFF" again to turn it back on.