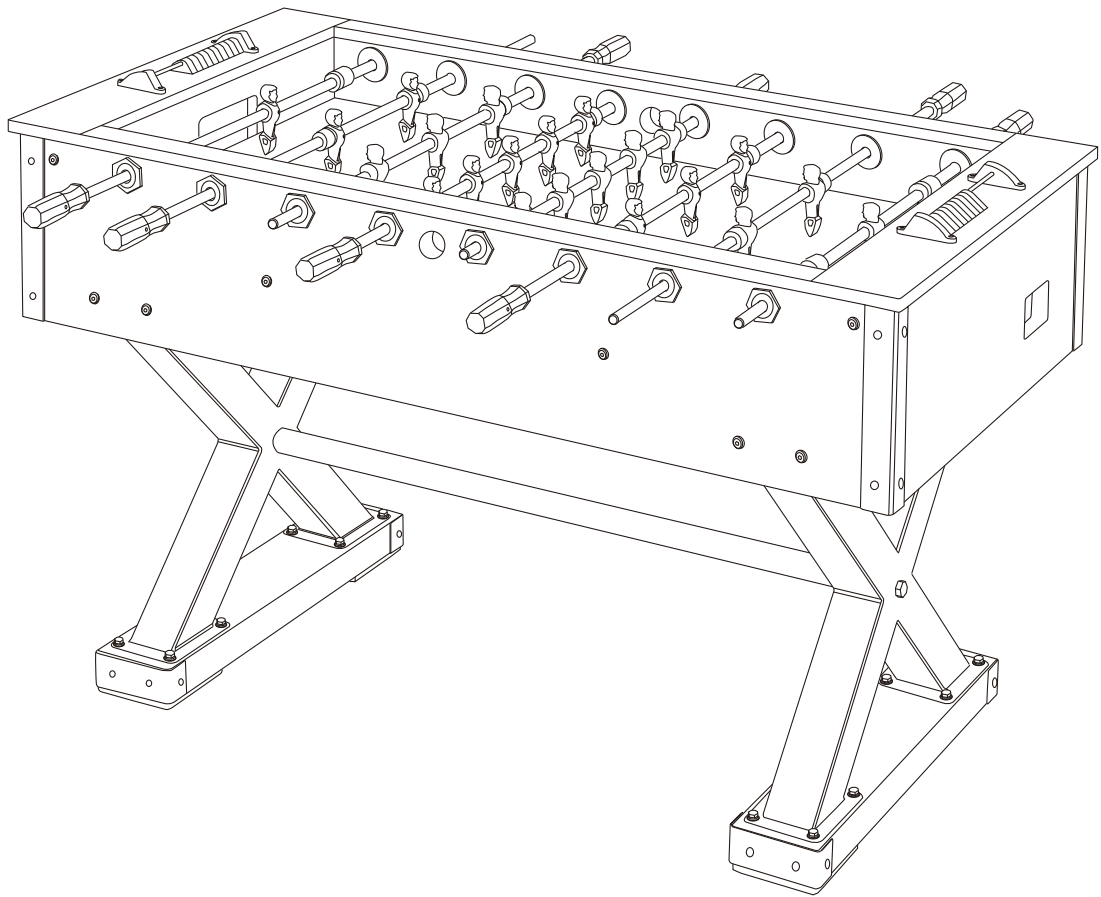


SOCCER TABLE



- Assembly/Instructions/Rules •

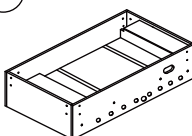
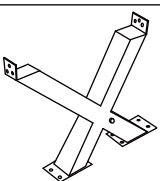
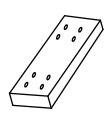
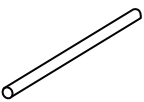
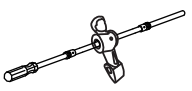
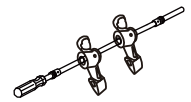
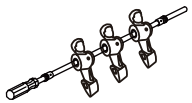
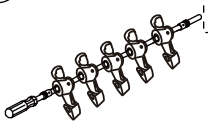
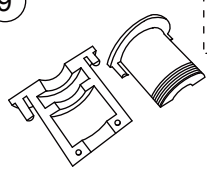
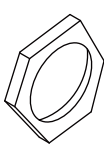
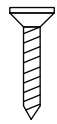
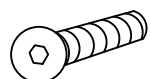
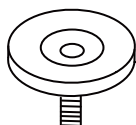
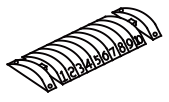
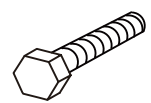
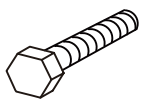
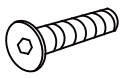
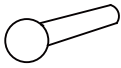
Congratulations! we hope you will have many hours to use your new Foosball table and enjoy the pleasure it brings to you!

Please carefully read all safety instructions and directions before proceeding

- 1) Your table is designed for use indoor only. Damage can occur if the table is exposed to water, dampness, high humidity, freezing temperatures, etc.
- 2) The foosball table is heavy. Two or more people are required for assembly.
- 3) Only use the table for its intended purpose.
- 4) Damaged or worn parts may be dangerous for users and the integrity of the table. Replace worn or damaged components immediately and do not use the table until any issues have been resolved. For best results, use only spare parts supplied by Supplier.
- 5) Unauthorized repairs or altering the table's design or functions may be dangerous and will void the warranty.
- 6) Check all screws, bolts, etc. on a regular basis to ensure that they are in good working condition and have not loosened over time.
- 7) Please keep the balls, lubricant and other parts out of reach of children and pets.
- 8) This is not a toy. Adult supervision is recommended when being used by children.
- 9) Please use care when pushing or pulling the rods so people or objects nearby do not get injured or damaged.

PARTS LIST

(Add a Check (V) to the box ☐ to indicate receipt of each part.)

1		TABLE BODY	1460*782*315 mm	1 PC
2		LEG	660*582*118mm	2 PCS
3		LEG BASE	700*140*68mm	2 PCS
4		LEG CONNECTED BAR	1000mm	1 PC
5		GOALIE ROD	1086mm	2 PCS
6		2PLAYERS ROD	1254mm	2 PCS
7		3PLAYERS ROD	1124mm	2 PCS
8		5PLAYERS ROD	1010mm	2 PCS
9		BEARING	Ø57*48.5mm	18 PCS
10		BEARING NUT	57*6mm	18 PCS
11		SCREW	F4*20mm	8 PCS
12		BOLT	M10*70mm	9 PCS
13		LEG LEVELER	Ø90mm	4 PCS
14		SCORER		2 PCS
15		NUT	M10	9 PCS
16		WASHER	M10	9 PCS
17		SPRING WASHER	M10	9 PCS
18		BOLT	M8*20mm	17PCS
19		BOLT	M16*100mm	2 PCS
20		SPRING WASHER	M8	4 PCS
21		WASHER	M8*19*1.5mm	21 PCS
22		BOLT	M8*35mm	4 PCS
23		ROLL PIN PUNCH	4*80mm	1 PC
24		PLAYER	115*35mm	2PCS

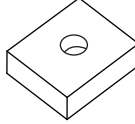
25		TOOL
		1 SET

26		SOCCER BALL
		Ø35mm
		8 PCS

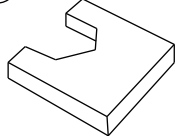
27		LUBRICANT
		50ml
		1 PC

28		ROLL PIN
		4.2*35mm& 4.2*28mm
		8PCS

29		BUMPERS
		Ø16mm
		2PCS

30		MATERIAL SAMPLE
		5*5*3.8cm
		1 PC

31		WASHER
		5/8" *30*2mm
		2 PCS

32		TOOL
		1 SET

NOTE: There are 8 sets of Bearings (#9 & #10) have already been attached on the Table Body(#1).

ASSEMBLY INSTRUCTIONS

We recommend that two adults work together to assemble this table.

FIG. 1

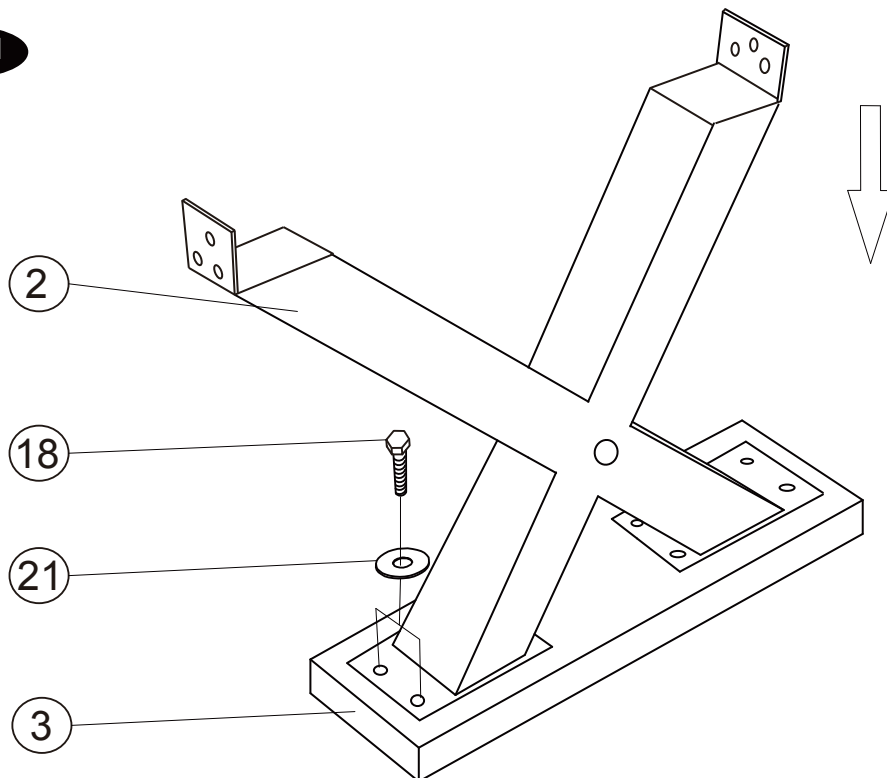
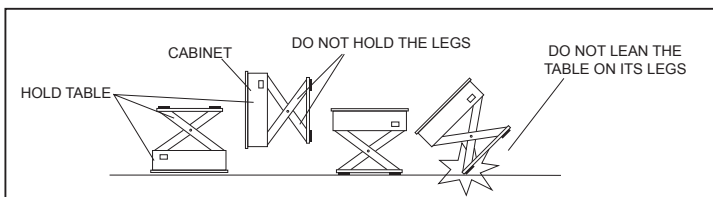
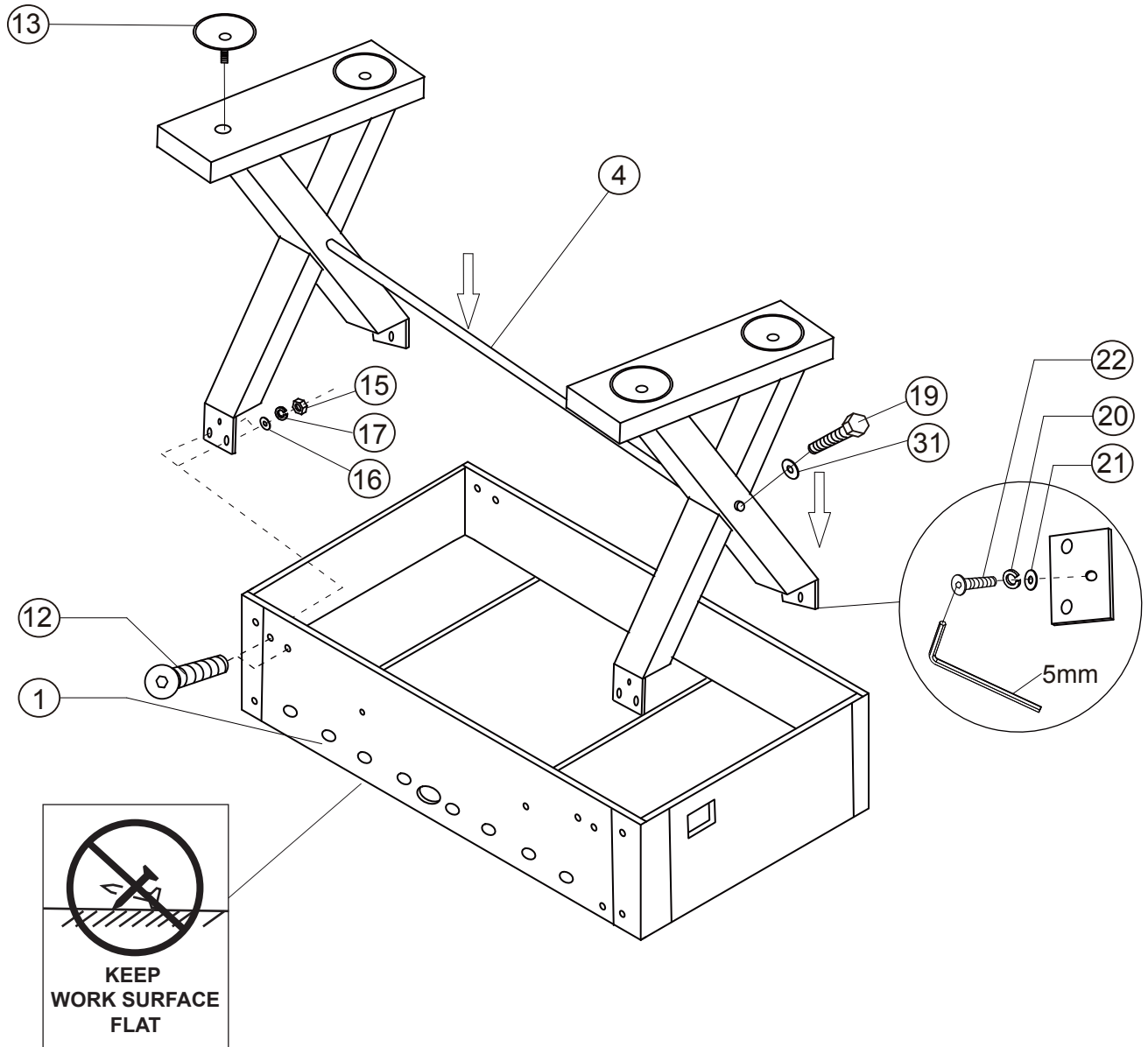


FIG. 1: LEG ASSEMBLY INSTRUCTIONS

- Connect the legs(#2) and leg bases(#3) with bolts(#18). As shown in FIG. 1

FIG. 2



CAUTION:

Four adults are recommended to turn the table over as shown.

1. Lift the table off the ground.
2. Turn the table over.
3. Place it on all four feet at the same time on the ground.

FIG. 2: LEG ASSEMBLY

- Attach the legs(#2) in table body with bolts(#12), nuts(#15), washers(#16) and spring washers(#17).
- Make the legs(#2) more stable with washers(#21), spring washers(#20) and bolts(#22).
- Attach the leg connected bar(#4) to the legs(#2) with washers(31) and bolts(#19).
- Thread the Leg Levelers (#13) into the bottom of the Legs. See Fig.2.
- Once legs are securely fastened with the leg levelers installed, let four adults to rotate the table into an upright position.

FIG. 3

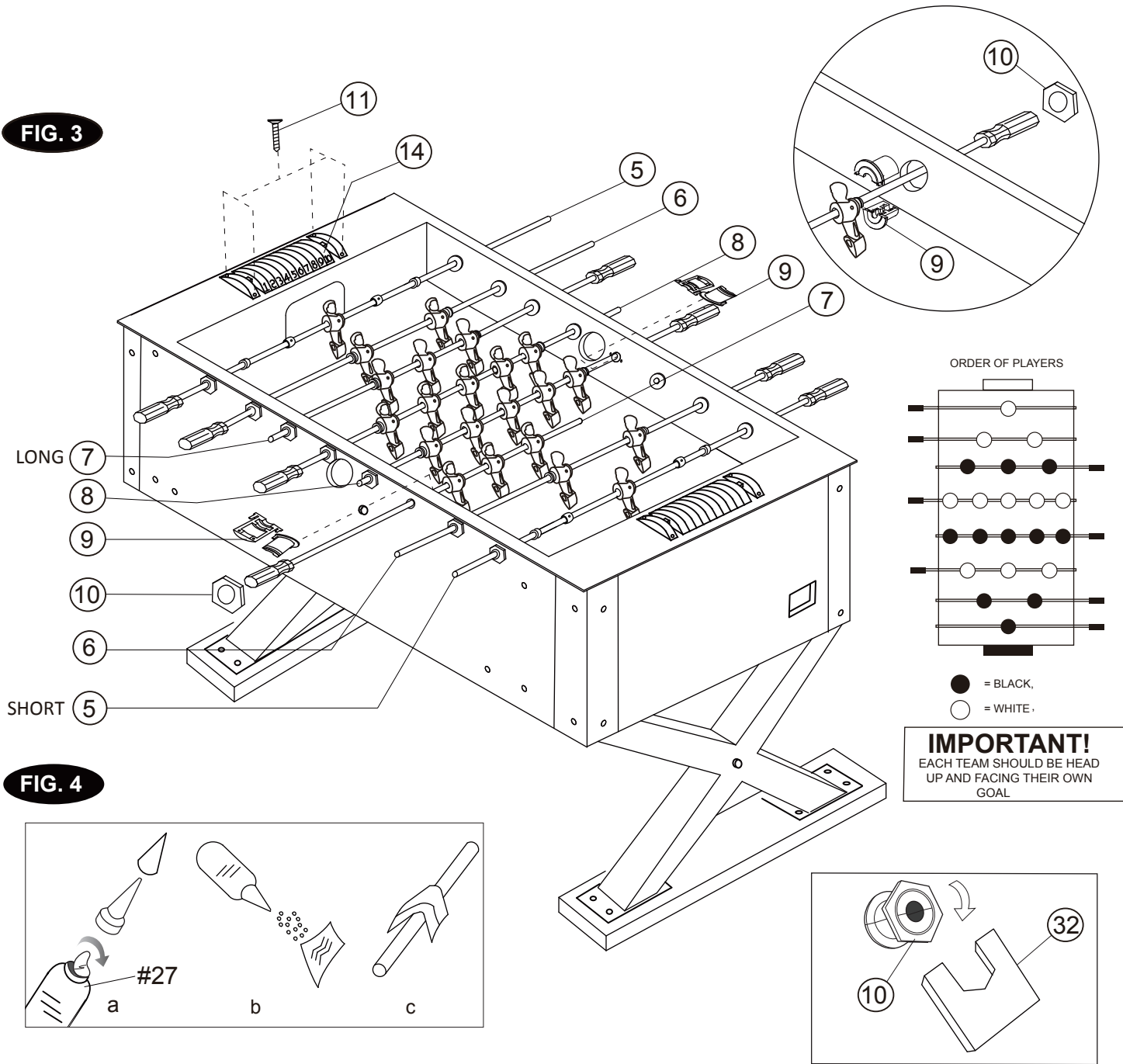


FIG. 4

FIG. 3: PLAYER / BEARING / SCORER ASSEMBLY

- Carefully slide the grip end of each player rod through the inside of the side apron in the position shown in figure 3 until the players reach the apron wall. Then slide the other end of the rod through the opening in the opposing apron wall.
- Slide the complete set Player Rods(#5-#8) through the Side Apron in the order shown . See Fig .3 .
- Attach all of the bearings (#9) to the side aprons as shown in figure 3
- Attach the Scorer Assemblies(#14) in the middle of each Top Slat Board using four Screws(#11) per Scorer. See Fig.3 .
- Remove the Aluminium foil from top of the bottle, then cut a hole in the end. Spray the lubricant(#27) into a clean, soft cloth and then use the cloth to wipe the player rods where they come into contact with the bearings. See Fig 4.

TABLE MAINTENANCE	
TABLE SURFACE	Keep your table covered. If there is dust on the playfield or the aprons, use a vacuum or wipe with a clean, soft cloth to remove. Do not sit on the table and do not use the table outside.
RODS	Occasionally wipe the rods with a clean, soft cloth. Never lift the table by the rods . Do not spin or press the rods too aggressively, as this may cause damage . We recommend the use of lubricant to wipe the Player Rods and Bearings from the outside of the game so as not to drip onto the playfield.
LEGS	Check that the leg bolts are tight. When moving the table, lift table off of its legs and place it down squarely on the legs, do not drag the table.
BOLTS	Please make sure that all the bolts are tightened before using.

FIG.5

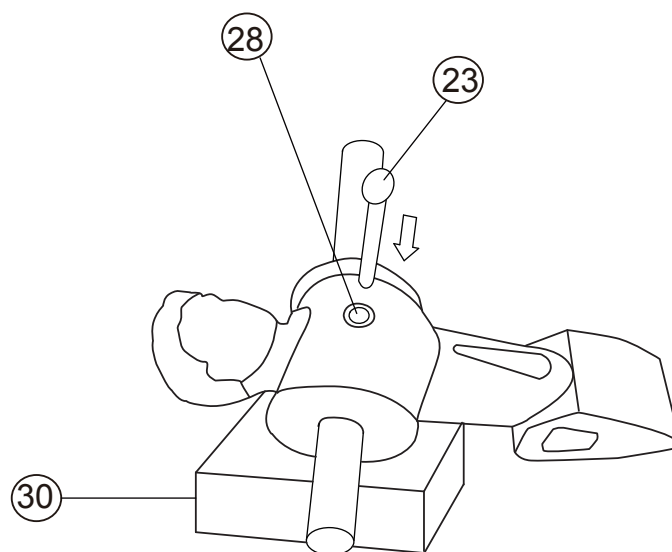


FIG. 4: PLAYER MAINTENANCE

- To remove a player, first remove the rod from the table. After the rod is out of the table, use the pin punch (#23) to remove the pin from the player. Remove the player and then install the replacement player and reinsert the pin (#28) using the punch (#23).

Rules

Flip A Coin - A coin flip decides who serves the foosball to start the foosball game. After the first goal is scored, the rule is that the team who was last scored on gets to serve the next ball. This rule keeps the game fair for both opponents. The foosball must be touched by a man before the ball goes into a goal for a legal goal to occur.

No Spinning - A spin is a rule for when the rod completes a 360 degree rotation without touching the ball. This is deemed an illegal move in the rules of foosball.

No Jarring - Jarring is a rule for when a player slams his or her rods against the wall of the foosball table in an attempt to distract or jar the foosball loose from the other player's possession. The rule is that there is no jarring allowed at any point during a game. This is not the same as when a player on the opposite team moves his or her foosball rods back and forth in an attempt to play defense. The key this rule is when a player hits the wall of the table with enough force to jar the ball or distract the opponent. That is why this is a subjective rule that may be called more strict by certain foosball players.

Dead Balls - If a foosball stops in the middle of two opposing team rods, the ball must be picked up and reserved. The serve goes back to the team that was last scored on. If a dead ball occurs on the defensive side of the table behind the defensive 2 bar, the defensive player must move the ball back into playing position. This rule is in place so players don't cause a dead ball on purpose in order to force a reserve.

Out of Play - If a ball comes off the table area or hits a top rail and comes back into the table area, the ball is ruled out of play and must be reserved by the team that was last scored on.

5 Bar Passing - These 5 bar passing rules are a little complex if you have never played tournament foosball. These passing rules do not apply to the other foosball rods, just the 5 bar. You are required to pass the ball within a 10 second time period from your 5 bar rod to the 3 bar rod directly after a serve. After the initial serve, you then are allowed 15 seconds to pass from the 5 bar. A ball cannot be completely stopped on the 5 bar and passed forward to the 3 bar, it must be moving and touch 2 men on the 5 bar before being advanced. Additionally, the ball can only touch the wall a total of 2 times in a row (before touching a man again on the 5 bar) before being advanced. However, it can touch the ball a 3rd time if it is part of the pass.